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# TIME-DEPENDENT GRID ADAPTATION FOR MESHES OF TRIANGLES AND TETRAHEDRA

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## MOTIVATION

- Unsteady CFD flow calculations are computationally expensive when compared to steady flow calculations
- Conflicting interests: We want adequate spatial & temporal accuracy but we don't want to pay the price (Excessive CPU time)
- The computational mesh drives the cost of CFD calculations and should be optimized for each flow condition. This suggests that solution algorithms should be closely tied with grid generation
- How do we optimize the mesh? Distribute the numerical error evenly throughout the mesh
- Use adaptive meshing to evenly distribute the spatial discretization errors
  - locally enrich in regions of relatively large errors
  - locally coarsen in regions of relatively small errors

## ENRICHMENT INDICATOR FOR THE SPATIAL ADAPTATION PROCEDURES

- Discretization errors generally occur where flow gradients are relatively large
  - shock waves
  - stagnation points
  - slip lines
  - expansion fans
- Magnitude of the gradient of density was used to detect relatively large flow gradients in 2D & 3D

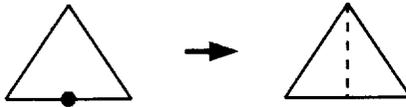
$$|\nabla \rho|$$

## OVERVIEW OF 2D MESH ENRICHMENT STRATEGIES

### ● Type-4 enrichment element

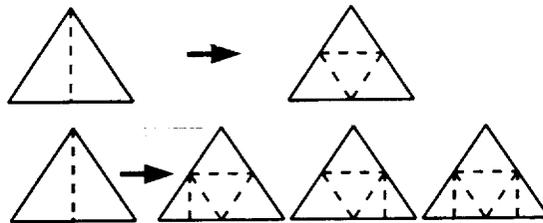


### ● Type-2 enrichment element

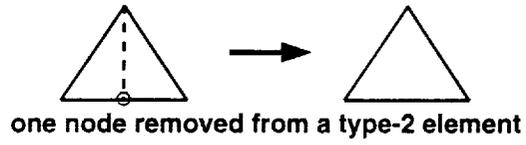
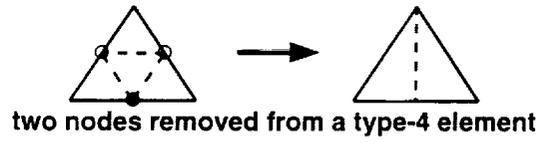


## OVERVIEW OF 2D MESH ENRICHMENT STRATEGIES

### ● Further enrichment of a type-2 enrichment element

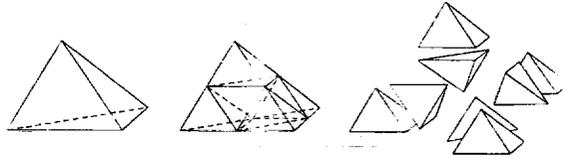


### OVERVIEW OF 2D MESH COARSENING STRATEGIES

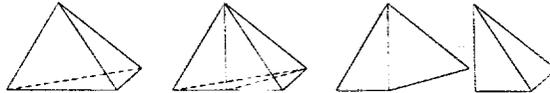


### OVERVIEW OF 3D MESH ENRICHMENT STRATEGIES

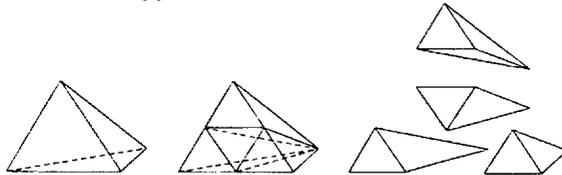
#### ● Type-8 enrichment element



#### ● Type-2 enrichment element

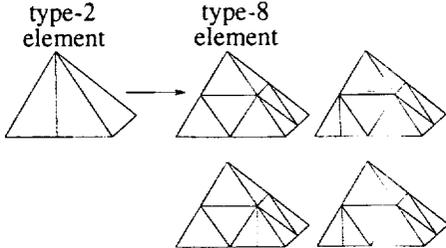


#### ● Type-4 enrichment element



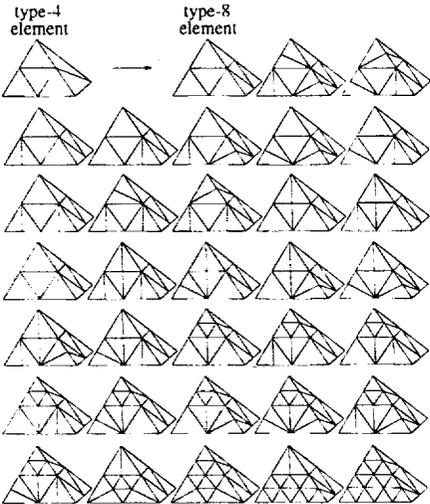
OVERVIEW OF 3D MESH ENRICHMENT STRATEGIES

● Further enrichment of a type-2 enrichment element



OVERVIEW OF 3D MESH ENRICHMENT STRATEGIES

● Further enrichment of a type-4 enrichment element

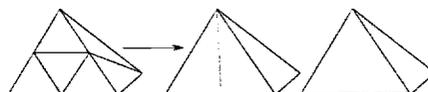


## OVERVIEW OF 3D MESH COARSENING STRATEGIES

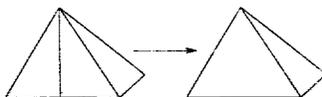
### ● Type-8 element coarsening



### ● Type-4 element coarsening



### ● Type-2 element coarsening



## DESCRIPTION OF 2D & 3D UPWIND-TYPE EULER ALGORITHM OF BATINA

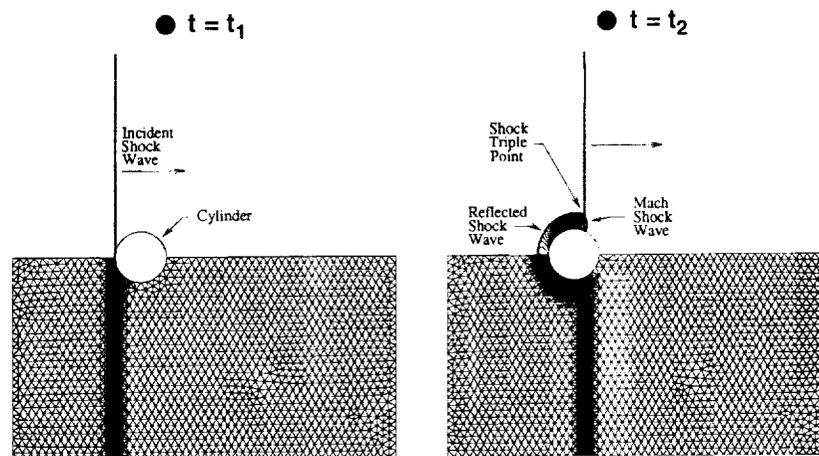
- Finite-volume spatial discretization on unstructured-grids
  - triangles in 2D
  - tetrahedra in 3D
- flux vector splitting of van Leer
- Flux limiting to suppress oscillations near shock waves
- Time integration may be either explicit Runge-Kutta scheme or Implicit Gauss-Seidel relaxation scheme
- Implicit scheme allows very large CFL numbers for rapid convergence to steady state
- Choose time step for unsteady calculations based on physics of problem rather than numerical stability

## OVERVIEW OF SPATIAL ADAPTATION RESULTS

- Two dimensional case
  - Shock diffraction problem
- Three dimensional cases
  - ONERA M6 wing
  - Shock-tube problem

## INSTANTANEOUS MESH AND DENSITY CONTOUR LINES FOR THE SHOCK DIFFRACTION PROBLEM

- $M_s = 2.81$
- $\Delta\rho = 0.2$



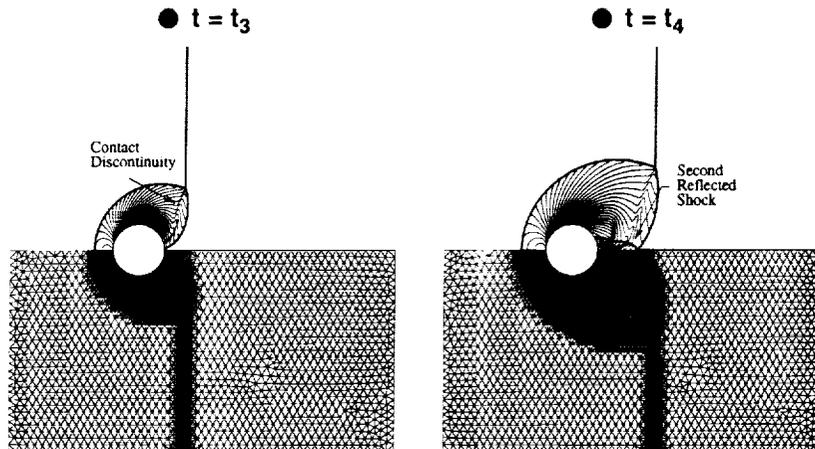
Rausch, 1992



INSTANTANEOUS MESH AND DENSITY CONTOUR LINES FOR THE SHOCK DIFFRACTION PROBLEM

●  $M_s = 2.81$

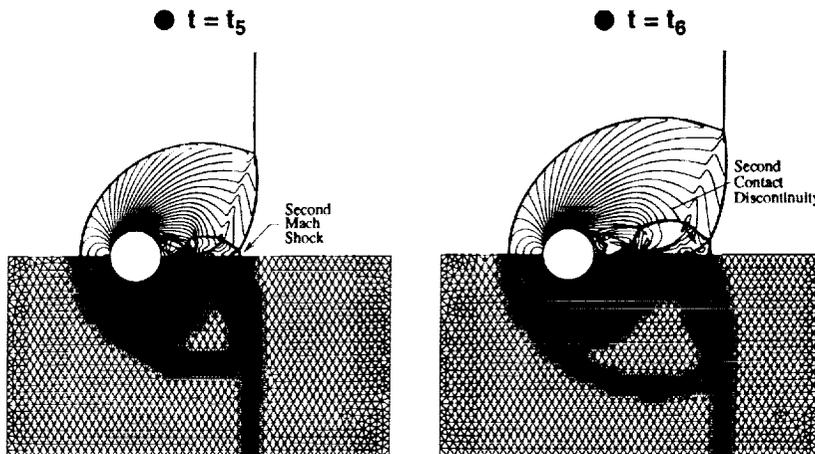
●  $\Delta\rho = 0.2$



INSTANTANEOUS MESH AND DENSITY CONTOUR LINES FOR THE SHOCK DIFFRACTION PROBLEM

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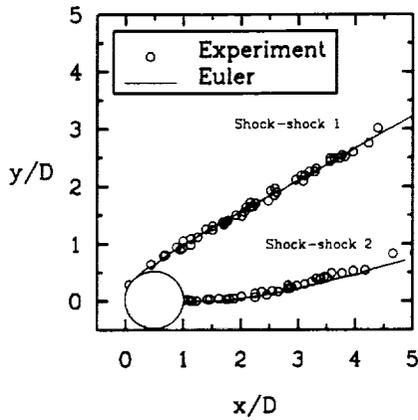


Rausch, 1992



### COMPARISON OF SHOCK TRIPLE POINT LOCATIONS WITH EXPERIMENTAL DATA

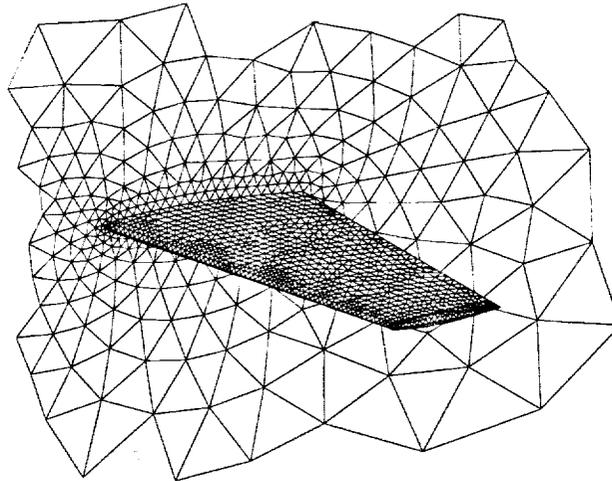
- Experimental data by Bryson and Gross, *Journal of Fluid Mechanics*, vol. 10, pp. 1-16, 1961



Rausch, 1992 

### PARTIAL VIEW OF THE SURFACE MESHE FOR THE SYMMETRY PLANE AND THE ONERA M6 WING

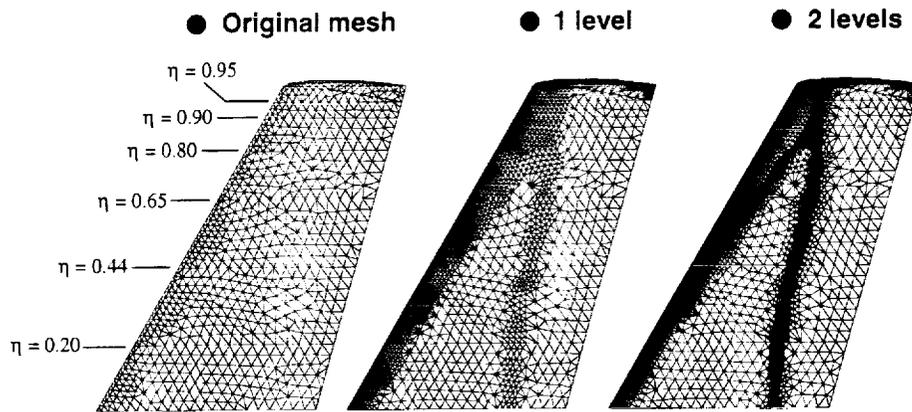
- Total mesh has 46,516 tetrahedra and 8,824 nodes



Rausch, 1992 

### COMPARISON OF UPPER SURFACE MESHES FOR THE ONERA M6 WING

●  $M_\infty = 0.84, \alpha_0 = 3.06^\circ$

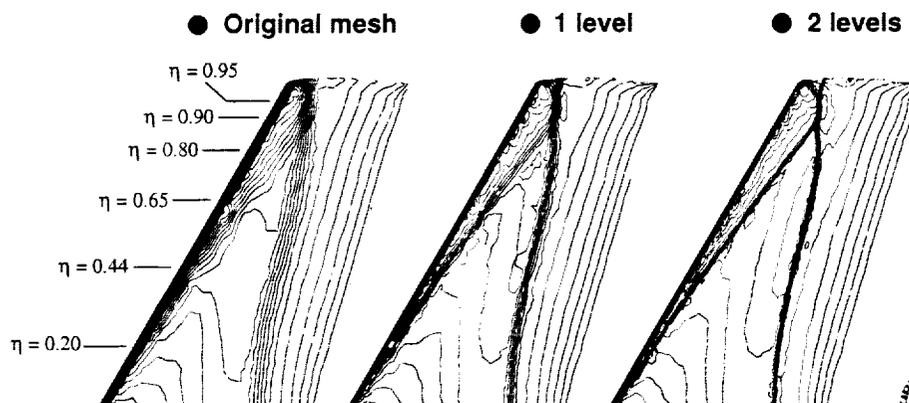


  
Rausch, 1992

### COMPARISON OF UPPER SURFACE DENSITY CONTOUR LINES FOR THE ONERA M6 WING

●  $M_\infty = 0.84, \alpha_0 = 3.06^\circ$

●  $\Delta\rho = 0.025$

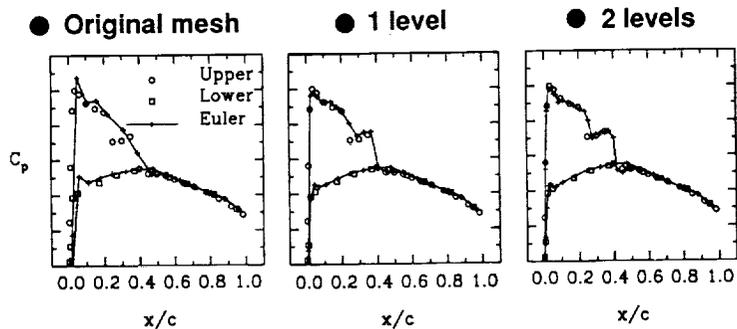


  
Rausch, 1992

## COMPARISON OF COEFFICIENT OF SURFACE PRESSURE FOR THE ONERA M6 WING

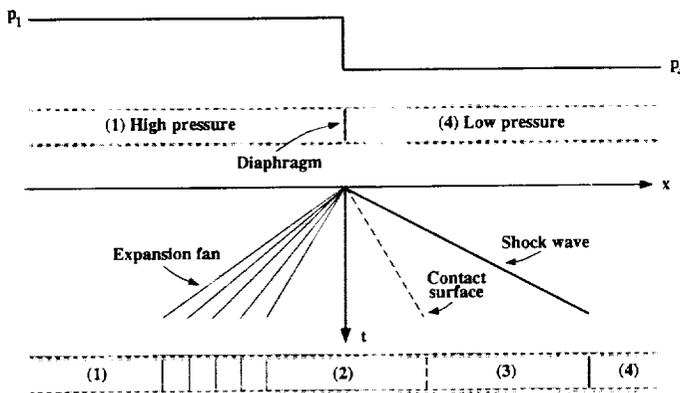
●  $M_\infty = 0.84$ ,  $\alpha_0 = 3.06^\circ$

●  $\eta = 0.80$



Rausch, 1992

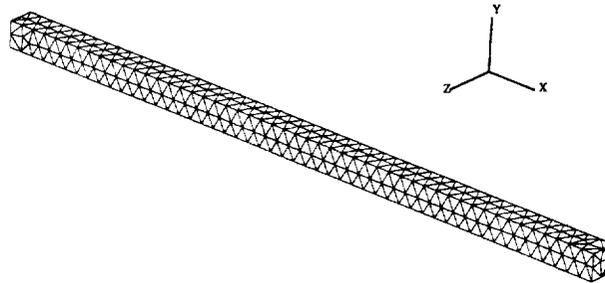
## ILLUSTRATION OF THE SHOCK-TUBE PROBLEM



Rausch, 1992

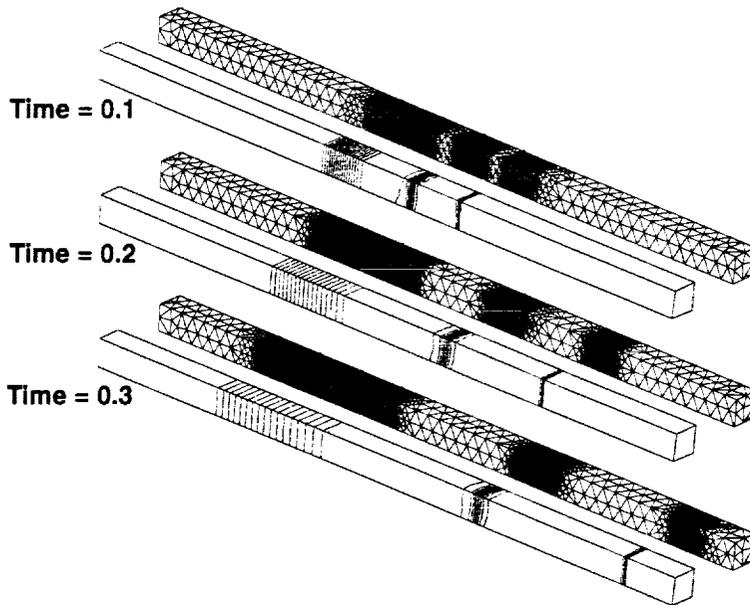
## SURFACE MESH FOR THE SHOCK-TUBE PROBLEM

- Total mesh contains 562 nodes and 1,800 tetrahedra



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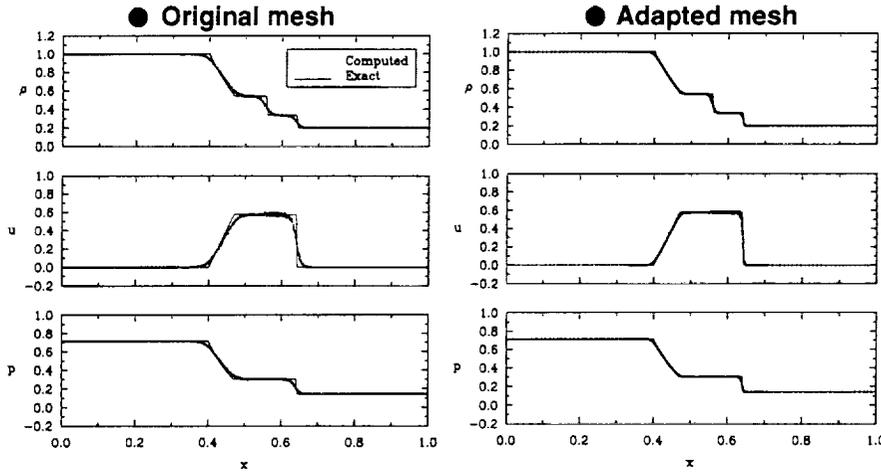
## INSTANTANEOUS SURFACE MESH AND DENSITY CONTOUR LINES FOR THE SHOCK-TUBE PROBLEM



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COMPARISON OF THE VARIATION OF DENSITY, VELOCITY, AND PRESSURE THROUGHOUT THE SHOCK-TUBE

● Solution at time  $t = 0.1$

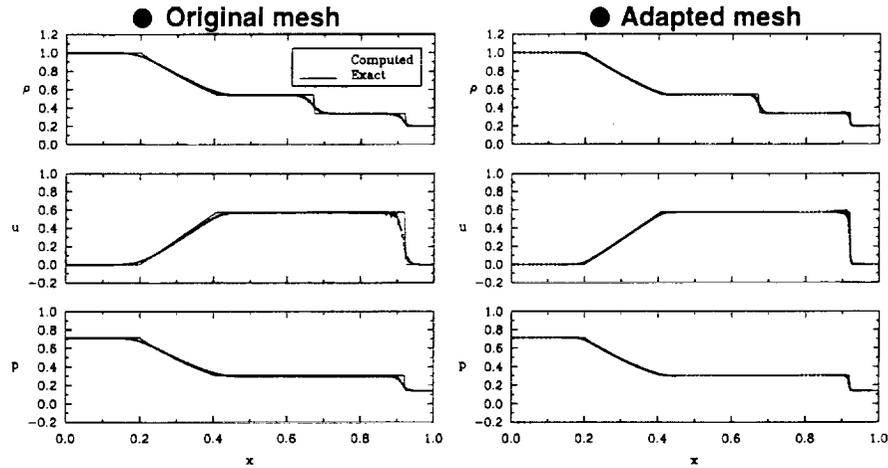


Rausch, 1992



COMPARISON OF THE VARIATION OF DENSITY, VELOCITY, AND PRESSURE THROUGHOUT THE SHOCK-TUBE

● Solution at time  $t = 0.3$



Rausch, 1992



## SUMMARY

- Final solution adapted mesh depends on the original mesh
  - adapted mesh cannot be coarser than the original mesh
- Enrichment/Coarsening procedures are robust for isotropic cells; however, enrichment of high aspect ratio cells may fail near boundary surfaces with relatively large curvature
- Enrichment indicator worked well for the cases shown, but in general requires user supervision for a more efficient solution